

Course Outline: Publishing Science Fiction and Fantasy

WRITING DEPARTMENT

Note for students: This short course outline is provided for planning purposes only. Course information is tentative and subject to change; the final course syllabus will be available by the first day of classes.

Course Code

PRWR 2009 (Winter 2027)

Course Description

Calling all sci-fi and fantasy fans! In this course, students will learn how to create original sci-fi and fantasy book proposals, how to turn their fanfiction into novels, and how to create their own publishing initiatives in tabletop role-playing games, eBooks, and webcomics. Students will meet guest speakers including sci-fi authors and video game professionals, and they will read the latest writing in sci-fi and fantasy.

Students will also learn how to identify the Next Big Thing in genre publishing (they might even acquire the next *Game of Thrones*) and how to make meaningful connections with both in-person and online fan communities. The course's final project will be a proposal for an original creative project set in a unique fantasy world that we'll build as a class during the semester.

Course Delivery

Delivery Mode: Seminar

Course sessions include lectures, discussions, activities, debates, hands-on practice, and experiential education opportunities (including field trips and guest speakers).

Course Materials

There are no required texts for this course – everything will be provided to students.

Tentative Grade Breakdown and Deadlines

Assessment	Weight	Mode	Tentative Deadline
Personal Reflection	10%	Take-home	January 15, 2027
Reading Response	20%	Take-home	January 30, 2027
Creative Exercises	20%	In-class	February 15, 2027
Worldbuild	25%	Take-home	March 15, 2027
Creative Proposal	25%	Take-home	April 1, 2027
	100%		